

NAME: **TAELS:**

PEOPLE: **ASTERS:**

DESCRIPTION:

.....

.....

TRAITS:

TEMPER	ACUMEN	MASTERY	PRESENCE	ROBUSTNESS	VIGOUR	FORTUNE
1D6 +	1D6 +	1D6 +	1D6 +	1D6 +	1D6 +	DICE:

ABILITIES	1D10 +	▲▼

SECONDARY CHARACTERISTICS	
Speed	
Sprint / Charge	
Jump distance	
Physical Resistance	
Weight	
Magical Resistance	
Mental Resistance	
Injury Threshold	

WEAPONS & SPELLS	1D8 +

ARMOUR & ACCESSORIES	EFFECT

ARCANOTECHNOLOGICAL RELICS

LUGGAGE						

HEALTH POINTS		
19	9	
18	8	
17	7	
16	6	
15	5	
14	4	
13	3	
12	2	
11	1	
10	0	

LAST CHANCE		
7	3	
6	2	
5	1	
4	0	

MAGIC POINTS		
19	9	
18	8	
17	7	
16	6	
15	5	
14	4	
13	3	
12	2	
11	1	
10	0	